María Moreno Cobos

Unity Developer



Details

Phone (+34) 670 29 43 56

Website lykaiast.github.io

Email

morenocobosmaria@gmail.com



linkedin.com/id/mariamorenocobos

Technologies and Skills

C#, HTML, CSS, GIT, SQL, Atlassian tools (Jira, Confluence), Applivery, Jenkins, Unity, Rider, SQL, Visual Studio, .NET / .NET Core, Proxy Charles, Zenject, Design Patterns, Unit Testing, SOLID, Optimization and profiling.

Soft Skills

Teamwork
Communication
Adaptability
Organizer
Positive Attitude
Attention Detail

About me

I am a dynamic, reliable, and punctual person. I am passionate about what I do, therefore I try to do my best. I am a curious person, so I learn quickly. I do not get overwhelmed easily and I solve problems as efficient as possible. I love to learn new stuff!

Experience

2023 - Pres.

Product Madness – Junior Unity Developer

I worked in the development of 2 mobile games: Cashman Casino and Lightning Link. These are social casino apps in which players can try various Vegas-style slot machines, apart from other features.

My daily tasks included performing bug fixes, adding features and improving existing ones, improving internal tools, profiling and optimization.

Tech stack:

Unity, Rider/Visual Studio, Atlassian tools (Jira, Confluence), Git (GitHub Desktop), Jenkins, Applivery, Proxy Charles and communication tools (Zoom, Slack, Miro).

Personal Projects



Panic Servered - Link to Panic Servered Trailer

As Master's thesis, with 3 mates, we made a casual mobile videogame about take care of a data center with minigames available on Play Store.

Tech Stack: Trello, Unity 2018, Unity Collab, Visual Studio 2017.

Functions: Development of server behavior, shop behavior, minigame "Virus Slayer", minigame "Touches", persistent storage system, overall manager (time, victory condition), resource system (money and users), music and SFX implementation, documentation management, task management and estimation.

Education

2022-2022	Bootcamp - Advanced Programming for mobile games in Unity	Level Up
2018-2019	Master's Degree in Videogame Development	University of Málaga
2016-2018	Cross-platform Application Development Advanced Technician	I.E.S. Los Montecillos
2013-2015	Microcomputer Systems and Networks Technician	I.E.S. Vega de Mijas

Languages

English: Level B1 certified by Trinity College.

Spanish: Native.